Daniel Golden

Lead UX Engineer

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danielgolden.me

New Relic, Inc.

Lead UX Engineer

Feb 2021 - Current

Responsible for the development of product design tools and prototyping platform features. Internal advocate for design system to promote usage.

- Enabled testing/research of new platform font via creation of prototype
- Aided in transition to dark mode by creating color theme plugin (Figma)
- Increased % of installations by serving as product designer in onboarding
- Enabled measurement of design system color usage via color linting tool
- Reduced time to create tables in Figma >50% via a table creation plugin

New Relic, Inc.

Lead Software Engineer

Oct 2019 - Feb 2021

Responsible for the product design and front-end engineering of new platform features. Team product designer, and lead front-end engineer.

- Helped ship new features by building living prototypes during ideation
- Enabled access to docs by designing and building in-app docs feature
- Shipped marketplace by leading front-end eng. team and designing it

New Relic, Inc.

Programmability Architect

May 2019 - Oct 2019

Responsible for designing and building the front-end of 3rd party applications to help promote new platform features.

- Help ship platform feature by providing design for showcased examples
- Improved UX of internal applications by providing layout templates
- Offered design and front-end engineering guidance by giving internal talks

Masterworks, Inc.

Product Designer

Nov 2017 - May 2019

Responsible for the UX and UI design of the marketing agencies marketing products (e.g. CRM solutions).

- Served as primary designer on CRM product and it's sibling products
- · Lead brand redesign by serving as primary designer on logo and collateral
- Helped retain client business by aiding in front-end and design as needed.

Cure International, Inc.

Design Manager

Jun 2013 - Nov 2017

Responsible for both print, brand, web design at the org as lead designer. Managed 2 digital designers.

- Built prototypes of booth screen interactions for sponsored events
- Decreased dev time by provided UI component set to fellow engineers

Cure International,

Digital Designer

Inc.

Jun 2012 - Nov 2013

Responsible for website design and front-end development of internal child sponsorship site. Lead print and brand design at the org.

- Helped win buy-in for proposed site changes by building code prototypes
- Aided in donation drives by designing and building event landing pages